

MAIN ATTRACTIONS

- The taunting is over and the haunting begins.
 Elvira's House of Horrors immerses players in this fun, campy B-movie universe filled with all of the humor expected from Elvira, Mistress of the Dark.
- Custom speech and, in a pinball first, exclusive filming of Elvira (Cassandra Peterson) for custom video scenes featured throughout the game!
- Soundtrack includes Elvira's signature theme music and licensed music for "Jump, Jive, an' Wail" and "Shout"

GAME FEATURES

- Elvira's "House of Horrors", an interactive haunted mansion features a motorized diverter that changes ball path, a front door entrance ramp that can pivot up to reveal "cellar" shot, a gravestone drop target guarding the garage entrance for ball locks and motorized spinning attic turret
- Interactive "Deadhead Family Crypt" features a unique entrance, an underground exit, and a Custom Sculpted Deadhead Bash Toy
- Elvira's "Junk in the Trunk" toy located on the left ramp pops open, locking balls for game features and multiball action
- "Make your own dang B-Movie trailer" feature, unique to every game play experience
- Game Autographed by design team
- Custom speech and call-outs by the man of many voices, Tim Kitzrow



GAME FEATURES CONT.

- 4 interactive mechanical kinetic Jumpin' Gar-Goil stand-up targets activate Gar-Goil game features
- Beast Booster opto spinner
- Illuminated Elvira themed mirrored backglass with stunning and distinctive high definition hand-drawn art & exclusive inside art blades by Greg Freres
- 3 pop bumpers
- High definition anti-reflection pinball glass
- Shaker Motor

LIMITED EDITION ONLY

 Metallic Horror Red Dripping Blood laser cut high gloss powder-coated side armor, lockdown bar and legs

HARDWARE AND TRIM

- Snap-Latch front molding
- Powder coated steel bottom arch
- EZ Slide cabinet brackets for smooth and easy playfield access

GENERAL FEATURES

- Stereo sound system with 3-channel amplifier
- Separate treble & bass adjustment
- CPU mounted line-out audio connector for external amplification
- Fade adjustment to control front and bottom speaker outputs